



PLANNING GUIDE

2026





LETTER FROM THE CAMPING DIRECTOR

Greetings From Many Point Scout Camp!

For the last 80 years, Many Point has been one of the nation's premiere experiences for scouts not only from our council but from all over the nation! Scouts who come to Many Point will participate in some of the traditional activities of the 1940's like swimming, canoeing, rowing, orienteering, lashing, and shooting. However, they will also have an opportunity to participate in some of the more recent innovations. We have a huge fleet of Sunfish sailboats, six climbing towers, ATV training programs, several 25' aqua trampolines, two Huck Finn rafts, Jet Ski's, kayaks, and two tree house villages.

Many Point was the first camp in the nation where Scouts attended camp as troops, not as individuals. Today, we continue to emphasize the growth of the entire troop as our chief objective. Our staff is trained and dedicated to the mission and ideals of Scouting. Come to Many Point this summer and you'll leave as a stronger troop of confident and capable young leaders.

This year, Many Point will be celebrating our 80th summer of serving scouts. We added Multisport, Plumbing, Soil and Water, Artificial Intelligence, and Fire Safety Merit Badges to our schedule, and will be offering Wilderness First Aid for adults during even weeks this summer. These are just a few of the exciting things that will be coming to Many Point in 2026.

If you have any questions about Many Point please feel free to contact us by phone at 612-261-2465 or by email at ManyPoint@northernstar.org We look forward to seeing you and your unit this summer at Many Point Scout Camp!

Bernadette Takash

Bernadette Takash
Many Point Camping Director



Use this checklist to help remind you what to do in the planning for camp process. Go to the Planning For Camp Page on the ManyPoint.org website to see this checklist with direct links to relevant information and forms. The # indicates the page you can find info on an item.

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• May 5th at 7pm: Programs open to all ages	
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NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

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TWO WEEKS BEFORE YOUR WEEK AT CAMP

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NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

SUMMER CAMP COORDINATOR POSITION DESCRIPTION

Sometimes the Scoutmaster is the unit contact that receives this packet. The description below is intended to assist the Scoutmaster in identifying and explaining the role of a Summer Camp Coordinator to themselves or a volunteer taking on this important role.

POSITION DESCRIPTION

- Serve as the primary coordinator for preparations for Unit's Many Point experience
- Utilizing resources outlined in this guide, inspire Scouts to attend Many Point Scout Camp
- Recruit Adult Leaders and parents to serve in support roles such as merit badge coordinator, older Scout coordinator, carpool coordinator, etc.
- Ensure Scouts and Leaders are signed up for programs through reservation in Scouting Event and communicate pre-requisites.
- Serve as the voice of information from Many Point to entire unit
- Ensure unit has safe travel plans to and from Many Point, and entire unit is aware of schedule
- Collect necessary documents from Scouts, Leaders, and Parents.
- Submit necessary information into Scouting Event Reservation.
- Coordinate with unit treasurer to ensure payments are submitted on time to Many Point
- Coordinate collection and distribution of merit badges and awards earned at Camp
- Review contact from Many Point and share relevant information
- Collect necessary reports from Scouting Event Reservation

PLANNING FOR CAMP PAGE

The Many Point website has a Planning for Camp page that has links to access your camp reservation, forms to download, and video tutorials. Scan the QR code below to see the Planning for Camp Page or go to www.ManyPoint.org/Planning



RESOURCES PAGE

The Many Point website has a Resources page where you can download forms or get links to important resources. Scan the QR code below to see the Forms & Resources or go to www.ManyPoint.org/Forms



QUALIFICATIONS

Volunteer attending Many Point Scout Camp with the Scouting Unit.

COMPETENCIES

- Excellent communication, organizational, and leadership skills
- Problem solving and troubleshooting
- Ability to recruit fellow adult leaders for support
- Responsible and mature
- Strong time management and flexibility
- Comfortable with online registration systems

TIME COMMITMENT

On average, Summer Camp Coordinators spend one to two hours a week on preparations.

TUTORIALS PAGE

Watch videos showing how to do everything from logging into the Scouting Event system to signing up for troop activities. Scan the QR code below or navigate to this page through the Planning for Camp page on the Many Point Website.





NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

THE PURPOSE OF THIS GUIDE

The purpose of this Planning Guide is to support your troop by:

Assisting your unit and the Summer Camp Coordinator to prepare for your week at Many Point. The information is organized in chronological order of priority for camp and planning deadlines.

Providing a master checklist which is also the "Table of Contents" of this guide.

Referencing information that can also be found on Many Point's website www.ManyPoint.org. Making it easy for your unit's planning team to share information with all participants.

Providing a resource that can support your units longstanding traditions and processes. If you have suggestions for improving this guide, please let us know.

CONTACT INFORMATION

Many Point

ManyPoint@NorthernStar.org
(612) 261-2465

Scouts BSA

Camping Assistant
(612) 261-2460

Thank you for your willingness to be a leader at Many Point Scout Camp. Scouts might not think to say Thank You, but the personal growth they will experience at Many Point is priceless!

STATEMENT OF INCLUSION

These camping opportunities are made available through Northern Star Scouting, Scouting America. They meet the standards of the National Council, Scouting America and are inspected to assure a high quality, successful camping experience. Many Point is committed to creating an environment where all are welcome. Everyone at Many Point including staff, Scouts, leaders, campers, and visitors have the responsibility to help foster a culture of inclusivity. When people feel they belong they can learn and grow.

CODE OF CONDUCT

Each unit attending Many Point will be required to sign and abide by the Camp Northern Star Code of Conduct. A signed form will be collected at check-in. Find the form on the Many Point Resources Page.





NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

SCOUTING EVENT SYSTEM

VIEW YOUR RESERVATION

When you originally booked a campsite, you received a confirmation email. This email includes a link to access your reservation. If you can't find this email, you can access your reservation through the event page.

To watch a tutorial on how to do this and how to sign up for programs scan the QR code to the right.



ADDING ADDITIONAL UNIT CONTACTS

One of the first things you should do when you log in is add additional unit contacts. Click on the "Update Information" button in the "Contact" section. You'll see fields to add email addresses for other troop contacts. These email addresses will receive general camp communication leading up to your week at camp

BOOKMARK THE EVENT AND SHARE LINK

When you first log in and can view your reservation, bookmark that page. In addition, go to the navigation bar in your internet browser, select the page address (URL) and copy this address. This web address (URL) is unique to your reservation and can be shared with other trusted adults in your unit. Anyone with that link will be able to get into your reservation, make changes, sign Scouts up for programs, and make payments. Only give this link to trusted adults; do not send it to every parent.

CONFIRM PARTICIPANTS

[Confirm Participants](#)

When you first log in, you'll see a "Confirm Participants" button. When you are ready to submit youth deposits, update your camper numbers, click the button, and then proceed to pay \$50 deposit for each youth.

PARENT PORTAL

If your unit wants parents to submit youth deposits and full payments on behalf of their Scouts, click the "Parent Portal" dropdown and select "Use Parent Portal" before clicking "Confirm Participants". This will allow you to book Scouts without paying the youth deposits up front.

BOOK YOUR CAMPsite FOR 2027

Since you have a campsite booked for 2026, your troop has priority over the same site for the same week for 2027. You have until the end of your week at camp to rebook your campsite for next year. After your week any unreserved campsites are open for any troop to book.

To book your campsite for next year, log into this year's reservation. Click on the "Site Saver" button on the right side of the page. Enter your estimated attendance for next year, update any contact information and submit \$100 campsite deposit. Once complete you will receive a confirmation email with a link to your new registration.

SIGN UP FOR PROGRAMS

To sign a Scout up for programs, they must be on your roster and they must have their youth deposit paid. To watch a tutorial on how to do this and how to sign up for programs scan the QR code to the left.

Have each Scout complete the Scout Program Planning Worksheet and collect them by the end of March. Program sign up first opens up by age group starting in April. Each week, we change the program minimum ages to allow more Scouts to register. Registrations are first come, first served.

- **April 21st at 7pm:** Programs open to 16 and older
- **April 28th at 7pm:** Programs open to 14 and older
- **May 5th at 7pm:** Programs open to all ages.

REPORTS

Under the "Reports" tab, there are many reports that you will find useful before, during, and after camp. Please explore these and watch the tutorial about them.

REQUEST EQUIPMENT

Submit requests for tents, cots, and tarps through your registration. Click the "Update Information" button in the registration contact's record to put in your request.

REQUIRED INFORMATION

Each person listed on your registration is now required to have contact information listed. See our tutorials about how to upload a roster to help make this step easier.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

CAMP FEES

PARTICIPANT FEES

Youth Fee: \$415

Adult Full Week \$150

Adult Partial Week

- Sunday \$17
- Monday-Friday \$29/day
- Saturday \$7

Bringing your own food?

Troops/Scouts bringing their own food pay \$45 less per person.

FINANCIAL ASSISTANCE

For Scouts who are not able to afford the full fee of camp, there is financial support available. This assistance is like a scholarship for camp. We call these camperships. The funds to provide camperships are supplied by donors in Northern Star Council and are ear-marked for Northern Star Scouts only.

To apply, go online or scan the QR Code below. Applications due by June 1st.



DISCOUNT FOR CAMPING TWICE

Scouts that attend Many Point or Tomahawk twice in a summer will receive \$50 off their second week.

PROGRAM FEES

Some programs have an additional charge for supplies provided or specialty staff/equipment. Review the Program Catalog for details.

PAYMENT TIMELINE

Upon Reservation:

A \$100 non-refundable deposit is due upon reserving your campsite. This deposit will be credited towards your unit's overall fees once you begin to book youth.

April—Before Program Sign Up:

\$50 deposit (non-refundable and non-transferable) per Scout. The deposit is required before you can sign a Scout for any individual programs. These are due on or before April 15th.

June 1st:

Full fee payment is due on June 1st, prior to camp. An additional \$25 charge is added to each youth not paid in full by June 1st at 11:59 pm.

End of week at camp:

Any incidentals fees (patch sales, charges to trading post, troop program charges) accumulated at camp will be due upon checkout.

CANCELLATIONS AND REFUNDS

The policy, outlined below, is applicable to camp program registrations only and includes Scouts BSA overnight summer camp.

- All programs collect and retain a deposit* that is non-refundable and non-transferable.
- Requests for refunds/cancelations need to be made in writing (preferably via email).
- Cancellation Timeline:
 - 30 days prior to program session = full refund less the deposit.
 - 29 to 8 days prior to program session = full credit less the deposit.
 - 7 days prior to program session = full forfeit of fees paid.
- Credits will be available for 365 days and can be used for any facility rental or program operated by the Northern Star Camping Department.

*For Scouts BSA Summer Camp, the deposit includes the \$100 campsite deposit (if no youth have been booked), the \$50 per youth deposit, and any older Scout program fees that individual is signed up for.

OTHER CONSIDERATIONS

Some units will increase the cost beyond the fee from Many Point for things like eating on the road, gas compensation for drivers, and to supplement propane, etc. Units should determine what these costs are and how they'll be covered.

Northern Star Scouting will implement a convenience fee equivalent to 2.5% of the total transaction if making payment for reservations or activities by card.

PROGRAM NO-SHOW

If a scout does not attend a program with an associated cost they will still be charged for that program.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

SUB-CAMPS

MANY POINT OPERATES 5 SUB-CAMPS!

Many Point operates five separate camps. Buckskin, Ten Chiefs, and Voyageur are the resident areas where units stay and enjoy Many Points advancement and troop activities. Each has 12-14 unit campsites and have a similar schedules and amenities. Flintlock is Many Point's Older Scout Adventure Base where all our Older Scout Programs like Water Sports Outpost and our Treehouses are based out of. Many Point's fifth camp is its hidden gem: Family Camp.

Units occupying less than 50% of the listed campsite capacity may be required to share their campsite. Campsite capacities are noted on the Many Point campsite availability chart.

Visit www.manypoint.org/About-Many-Point/Sub-Camps-and-Campsites to see sub-camp maps, campsite maps, and more.

BUCKSKIN

- 13 Campsites:
- Located on the north end of Many Point Lake.
- Meals served in dining hall. Scouts utilize the patrol method by taking on roles like "server" and "after meal clean up"
- Tents, cots, and tarps available upon request for small charge.



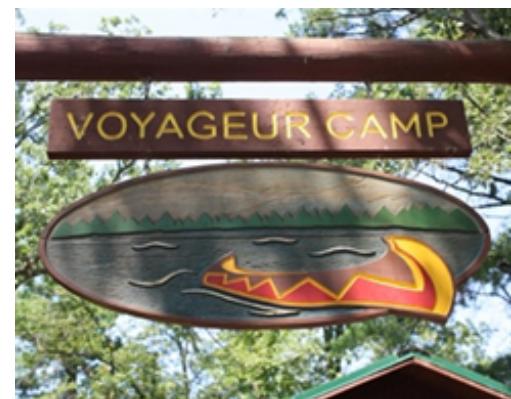
TEN CHIEFS

- 14 Campsites: Most directly on or near the lake.
- Located on the east side of Many Point Lake
- All meals are eaten in your campsite. Food is delivered in pre-portioned crates for your Scouts to cook.



VOYAGEUR

- 12 Campsites some directly on or near the lake.
- Located between the south side of Many Point Lake and the north side of Round Lake
- All meals are eaten in your campsite. Food is delivered in pre-portioned crates for your Scouts to cook.





DRIVING TO CAMP

Troops should arrive between 1pm and 3pm. Plan plenty of time to get to camp, including an average of 1 stop every two hours along the way. One of these stops should be a 45 minute lunch stop on the way. Park Rapids, Detroit Lakes and Wadena all provide multiple options for lunch.

Gas stations near camp are limited. Please ensure you fill up before departing from town, as Many Point does not have the facilities to refill your tank.

The check-in experience will be smoother if you enter through the north entrance. Refer to the "Map to Many Point" for directions.

Units have found it beneficial to notify parents of their children's safe arrival via social media or unit websites. The communication alleviates parental concerns and anxieties.

ARRIVAL AT CAMP

When you arrive at camp only one adult leader needs to stop at the Administration Building to check-in with the administration staff. The rest of your unit can proceed to the campsite and start setting up. During check-in, we'll:

- Verify your unit roster
- Collect and review copies of everyone's health forms
- Collect your meal count form
- Collect any ATV E-Course Certificates and Hold Harmless Agreements,
- Collect Personal Watercraft Forms
- Collect Character Challenge Waivers
- Collect Bear training acknowledgement
- Collect signed Code of Conduct
- Distribute parking passes, wristbands and nametags

WHAT TO EXPECT ON SUNDAY

After you have checked in, you'll be given directions to your campsite. Upon arrival to your campsite, the following things will happen (in this order):

- **Unload gear** and start setting up
- **Campsite Orientation:** Camp staff will review campsite expectations and make sure Scouts know where key campsite items are.
- **Swim Tests:** If you didn't do swim tests before camp, you can do them at camp. As soon as you can, change into your swimming gear and head to the beach.
- **Dining Hall Orientation (Buckskin only)**
- **Dinner**
- **Camp Tour** Just after dinner at 7:00pm staff will start your orientation around camp. They will show you the location of your storm shelter and tour you around camp. They will discuss rules for all the areas and tell you where merit badges will be offered. All Scouts should attend.
- **Adult Leader Meeting** is the chance to get any unanswered questions addressed before your week starts. We will cover further equipment needs and a host of other topics to make sure you start the week prepared. Bring two adult leaders.
- **Opening Campfire:** At 9:00 everyone should head to the campfire ring Opening Campfire

CAN'T ARRIVE ON SUNDAY?

If you're traveling over 300 miles and would like to request early arrival or have other restrictions and you can't arrive until Monday, you can request a different arrival day by filling out the Alternate Arrival Request Form.

END OF WEEK CHECK-OUT

Saturday Morning Breakfast

Buckskin breakfast will be available in the dining hall Saturday morning to be taken to go or eaten in the Dining Hall.

Ten Chiefs and Voyageur will have breakfast crates delivered with Friday dinner to their campsite.

Campsite Checkout

Your Commissioner will meet you at your campsite based on the time agreed upon. Your Commissioner will be reviewing your site to ensure Scouts have left it better than found.

Your Commissioner will give you our blue "Equipment Check List" that indicates that all borrowed equipment is accounted for and your campsite is clean. You must have this before heading to the Camp Administration Building.

Checkout at Administration

On the way out of camp, the camp coordinator must stop at the Administration Building. The admin staff will be ready to receive troops as early as 8am. These are the items that will be done:

- Pick up patches ordered
- Pay your unit's bill. Please have a troop checkbook or card at camp to pay the final bill.
- Parts B&C of Health Forms will be returned
- Turn in your Camp Feedback Form
- Confirm next summer's reservation and estimated attendance if not already booked.
- Get information on Winter Camp

RADIO STATION TUNED IN

You will want to have your Adult Leaders tuned in to AM1610 on their car stereos. Many Point broadcasts a Sunday radio show that reminds Scouts about what to expect for the week.



UNIT LEADERSHIP

Two registered adult leaders 21 years of age or over are required at all Scouting activities (including summer camp). There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth.

All adults with a Unit, spending the night, must be registered as a Leader with Scouting America.

Leadership in camp will not be a problem if you approach it early. Sources of leadership include your Scoutmaster, unit committee members, parents, and members of your sponsoring institution. If you are having problems, now is the time to contact your District Executive. **All adults must be registered Scouting America members and be safeguarding youth trained.**

VISITORS

All camp guests, visitors, Scouts and leaders must check in and out at the Administration Building.

VISITORS SPENDING THE NIGHT

Many Point's program is designed and intended for registered youth members and the adult leaders who will be working with them. Other family members or guests may visit the unit campsite with the approval of the Scoutmaster, but cannot participate in camp program. If they would like to camp they must do so through Family Camp.

SCOUTS DEPARTING CAMP

Scouts leaving camp early will need to do so following youth protection guidelines. All Scouts leaving camp Monday-Friday must check out with our administrative staff at the Administration Building. The Scout Release Form must be filled out and turned in for any Scout leaving Monday-Friday.

Scouts cannot leave camp without a completed Camper Release form.

CELL PHONES

Phones can be a great way to enhance an outdoor Scouting experience, but they can be a challenge to manage. At Many Point, phones are only to be used by youth under the supervision of an adult. Please inform parents about your unit's phone policy before you attend camp. Phones can have positive benefits to youth at camp, but they may not be worth the hassle for units to manage.

SHOES

Closed-toed shoes are recommended to be worn at all times at camp unless participating in an aquatic activity. They will be required during any rigorous activity and at the climbing tower, range, and outdoor skills.

VEHICLES AND DRIVING

CAMP SPEED LIMIT

The camp speed limit is 15 MPH excepting in Buckskin and Family Camp where the speed is 5 MPH. When campers are present, one should drive even slower to ensure the safety of everyone.

PASSENGERS

Everyone riding in a vehicle must wear seat belts. No one can ride in the back of pickup trucks or anywhere else in a vehicle not designed for passengers.

PARKING

Vehicles should be parked in designated parking areas. One vehicle or a trailer may be parked in your campsite. Loading and unloading at the campsite is allowed, but we ask that vehicles are moved back to a parking area immediately after.

BUDDY SYSTEM

Scouts must be instructed to use the buddy system when hiking or exploring around camp and are encouraged to inform their leaders of their plans when leaving their campsite.

QUIET HOURS

Quiet hours are 10 p.m. to 6 a.m. Scouts are expected to be, and stay, in their campsite after the evening programs end.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

RULES AND POLICIES

ALCOHOL AND TOBACCO

Alcohol and THC products are not allowed on camp property and are not to be consumed while at camp. Leaders should be of sound mind and body while at camp and not under the influence of alcohol or any other substances.

Tobacco and vaping products are only allowed away from youth participants in designated areas.

LEAVE NO TRACE

Many Point Scout Camp has been used and enjoyed by Scouts for many years. This year, thousands of Scouts, and leaders will pass through the camp gates. This amount of traffic can have a negative impact on the soil, forest, and wildlife. As caretakers of this property, we ask that you be aware of your impact on the land so future generations can enjoy our camp.

Upon arrival at your campsite, hike the entire site before setting up camp. Your camp commissioner may have closed a patrol site for conservation. Please do not camp in patrol sites closed for conservation.

Litter: Please dispose of all litter in the proper manner. Many Point will recycle aluminum cans, glass, plastic, cardboard and must pay for garbage removal. It is everybody's job to keep Many Point litter-free.

CAMP SITE IMPROVEMENTS

Any permanent improvement to your campsite must be approved by the Many Point Director. No permanent benches, platforms, docks, or other structures may be built without advance approval. Please keep Many Point rustic!

Our annual work party is a great opportunity to help us maintain the beauty of camp. Learn more at <https://www.manypoint.org/Article/work-party-and-volunteering>

FIRE SAFETY

Camp is a great place to teach Scouts fire safety. Each unit should complete and use the Unit Fireguard Chart, which will be provided at camp. Fires must always be supervised and your campsite fire bucket should be filled with water in the case that a fire begins to spread or get out of control. When not in use, all accelerants must be kept in locked storage.

Campfires: Conserve firewood by using small fires or troop-supplied gas stoves under adult supervision. Large campfires are a waste of resources and a camping practice that creates relationship problems when Scouts repeat the practice in State and National Parks. Never leave a fire unattended.

Minnesota State Law Prohibits transporting firewood into camp.

BIKES

Adult leaders and Scouts can bring bikes to camp. Those who choose to use their own bikes must agree to follow Many Point's bike safety policies. Failure to comply with these regulations will result in the loss of riding privileges. Bike riders must follow all traffic regulations:

- Only big tire bikes are allowed. Many Point's roads are not friendly to narrow-tire bikes.
- Industry-approved helmets MUST be worn at all times.
- Ride on the right side of the road
- Bikes are only permitted where cars are permitted.
- Do not exceed speed limits
- Bikes must be parked upright in designated areas or out of normal traffic paths
- Ride in a responsible manner
- Failure to follow the bike regulations will result in the loss of riding privileges.

AQUATICS

A unit may setup a waterfront at their campsite. The aquatics director must approve it and the rules of Safety Afloat and Safe Swim Defense must be followed.

Troops that want to bring a motor boat to park at their campsite must inform camp prior to attending. This may require mooring the boat off shore in some cases. Jet skis are not allowed.

FISHING

Anyone over the age of 16 must acquire a Minnesota fishing license.

FIREARMS

The state of MN requires parent or guardian permission to use a firearm. It is the Unit leadership's responsibility to ensure youth without permission do not use a firearm at camp



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

CAMPING WITH WILDLIFE

CAMPING WITH WILDLIFE

Many Point is home to many different animals native to the Midwest region. Raccoons, gophers, squirrels, bears, coyotes, deer and many others are commonly seen all throughout the summer. They all enrich the outdoor camping experience and will create memories of your week at Many Point. However, they are all wild animals. For your protection and theirs, we require adherence to our wildlife policies. It is mandatory that all troops, crews, visitors, and staff read and follow the information in the Black Bear Education Manual. It provides information on campsite precautions when camping with wildlife, how to act in an encounter with wildlife, and ways to ensure you have a safe week at camp.

BEARS

Seeing a bear at camp can be very exciting, and it's important to be prepared for this encounter. Please review the information on bears in the Black Bear Manual.

The training in the Black Bear Manual is mandatory. Groups will not be allowed past check-in until we have received a signed copy stating that you have completed the training.

Many Point provides a "Bear Box" in each campsite for units to store smell-ables. Please note that while they will keep the large critters out, the "Bear Boxes" will not always keep the small critters, such as mice and insects, out.

TICKS

The forests of Many Point are home to many animals including Ticks. It's important to know how to camp in areas that have ticks, as ticks are known carriers of various diseases. Make sure to review the [Tick Borne Illness](#) page found on the Planning for Camp page, with your Unit

MOSQUITOES

Wetlands and other bodies of water, which are a breeding ground for Mosquitoes, surround Many Point. Many Point does treat the areas of camp, but we would encourage units to bring mosquito netting as well as bug spray.

OTHER ANIMALS

It's important to remember to Respect Wildlife, a key point in Leave no Trace. When you see an animal in the wild, do not chase after them, feed them, or try to lure them. This is for their safety as well as your own. Its important to remember you may be up for a week, but Many Point is home to these animals year round.



Scan the QR code above to see the Bear Manual for Northern Star Scouting or go to: ManyPoint.org/Resources

Each campsite has a concrete "Bear Box" for units to store smell-ables. Each one comes with two 18 gallon totes inside for you to store any items inside. It is recommended that each Scout brings a small plastic tote (approx. 6"x5"x9") to store personal hygiene items and snacks. "Bear Boxes" are not mouse-proof



HEALTH & MEDICAL RECORDS

All youth and adults attending Many Point must have a completed Long Term Health and Medical Record (Health Form) on file with the Health Lodge. National Scouting America policy requires that each participant, regardless of age, uses the same form and has it completed annually by a medical professional. The camp physical has provided early detection of potential problems and valuable information needed in case of an emergency.

We strongly recommend that all health forms be collected by the unit leader at least two weeks prior to camp to ensure that all campers have a completed form and allow time for the unit leader to make copies.

WHO NEEDS A COMPLETED PART C?

Anyone at camp for 72 hours or more will need to have Part C of the health form completed. Anyone at camp, regardless of the length of the stay, need to have completed Parts A and B.

HOW LONG ARE HEALTH FORMS GOOD FOR?

Health forms are valid through the end of the 12th month from the date it was administered by your medical provider. For example, a physical administered December 3, 2025, would be valid until December 31, 2026.

WHERE TO GET A CAMP PHYSICAL?

Check with your primary medical provider about setting up a physical for camp. Other quick clinics such as Minute Clinic and Walgreens Health Services also provide services for Camp Physicals. Be sure to bring the proper Long Term BSA Health and Medical Record for them to fill out.

Free Physical Day. Every May Northern Star offers a Free Physical Day at Base Camp. A crew of volunteer doctors come out to help perform physicals for those who need them. Check the "Planning for Camp" page on the Many Point website for more information.

MEDICATIONS

Medications taken at camp must be indicated on a participant's Health Form. Parents should discuss any medication concerns with attending adult leaders.

All non-emergency medications that need to be taken by any Scout at camp must be administered by a designated adult leader. This must be a leader in the unit. Emergency medication like an inhaler or Epi-Pen should be with a camper at all times.

Medications must be in their original container with the camper's name, the name of the medication, dose, and frequency. Please send a supply for 8 days, not the whole bottle.

Medications must be stored in a secure area and out of reach of Scouts. If you do not have a way to secure medications in the campsite, We can provide you a lock box if your unit does not have one..

**BRING A COPY OF HEALTH FORMS. DO
NOT SEND THE ORIGINALS TO CAMP**

Many Point is required to keep part A of all Health Forms. We recommend you bring a photocopy and not the original.

MEDICAL SERVICES

Minor first aid should be handled using your unit's first aid kit. Other injuries or illnesses can be referred to the camp staff. We have a doctor on the property every week and all summer long we have our Health Lodge Director.

Although medical services are available 24 hours a day throughout the week, please limit non-emergency visits to the Health Lodge to the morning and evening sick call times. In an emergency medical situation, contact camp staff or call the camp line 612-261-2456. Dial 911 if needed, but always inform camp staff to assist an ambulance onto the property.

Parents or guardians will be notified of a camper illness or injury if it requires a trip to town. There is no charge for medical services performed in camp for Scouts and leaders.

All campers needing services performed in town at the hospital/clinic are required to handle payments through the unit or family insurance policy.

SICK CALL TIMES

Morning: 8:30 am to 9:30 am

Evening: 6:30 pm to 7:30 pm



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

CAMP DETAILS

TROOP ACTIVITY SIGN UP

Have your Scouts vote on the activities they want to do as a troop during the afternoons. Rank their choices on an online form found on the Planning for Camp page on the Many Point Website. Do this at least two weeks before your camp arrival date.

ALL-STAR

Scouts who can't attend with your unit can still come to camp as part of our All-Star program. Learn more in the Program Catalog and online.

COUNSELOR IN TRAINING (CIT)

Counselor in Training is a five week program. The cost is only \$125. Scouts can earn merit badges, learn what being on camp staff is like, and gain valuable Scout skills to help in the troop and in life. CITs must be 15 years old. We run two sessions throughout the summer. Learn more in the Program Catalog and online.

CAMP STAFF

Camp staff is the next step in your Scouts' Scouting adventure. They will continue to develop leadership, foster lifelong friendships, build resiliency, and establish independence. While saving money they will have fun all summer long. Staff must be 16 years old by the start of camp to work. Fill out a application online or submit a staff interest form at camp to be invited to our Interview Day next year. Interviews are the first Saturday of December. You do not need to be a CIT to be on staff.

SEVERE WEATHER

Concrete severe weather shelters are located throughout Many Point and emergency procedures are posted on the bulletin boards in each campsite.

We encourage troops to have an eye on the weather, but the Administration Staff consistently monitor weather conditions using information from the National Weather Service and subscription based services.

In the event of a weather emergency, staff will notify units and direct them to the appropriate locations. Shelters remain unlocked so that Scouts may utilize the buildings at any time.

CAMP COMMUNICATION TEXT MESSAGE UPDATES

Join our SMS text service. Leaders will be given the opportunity to join our SIMPLE TEXTING service at check-in. Many Point will only send messages in case of emergency.

CAMP COMMISSIONERS

Commissioners are the backbone of communication and quality service at camp. Commissioners are your liaison for the week. They work with up to three troops throughout the week. They will meet with you everyday, review your upcoming activities, and follow-up on the things you need. You will meet them upon arrival to your campsite.

ORDER OF THE ARROW CALLOUTS

Units from other Councils can have their participants named at the call-out Ceremonies if they email the list to ManyPoint@NorthernStar.org. Lodge rules prohibit Many Point staff from conducting elections.

Many Point works directly with the Lodge to get call out names for Northern Star units. We will confirm the names with you at camp.

A special call-out ceremony will be held on Friday night at the end of the closing campfire.



EQUIPMENT

CANVAS TENTS \$8

Our Canvas Scout tents hold up to two Scouts. The tents are 7'6" x 9'6". They are canvas wall tents with no fabric floor.

NYLON TENTS \$10

Our nylon dome Alps Mountaineering tents hold up to two scouts. If you would like to use our cots in the nylon tents you must provide a tarp to place inside the tent to protect the floor.

COTS \$3

Standard wooden military style cot.

TARPS \$4

These tarps fit one picnic table comfortably under them.

PROPANE STOVES \$40

\$40 includes propane tank and two burner standing stove.

PROPANE \$30

Additional propane tanks are available for \$30

CAMPsite EQUIPMENT

- Latrine
- Picnic Tables
- Bulletin board
- Water spigot
- Bear box
- Fire Ring

BUS SERVICES

Some programs take place outside your sub-camp. For these, there is a bus service at select times throughout the week to support specialty programs.

Look for the bus stop in your sub-camp. They are centrally located and have posted pick up and drop off times.

SHOWERS

There are single entry showers in each sub-camp. Anyone can use the single entry showers. Some camps have adult-only showers that are reserved for adults. Showers are available any time.

LAUNDRY

There are coin operated washers and dryers available weekdays at your subcamp for adult leaders to use. These are for emergency use and not for planned laundry purposes.

ELECTRICITY

If you need to charge a battery pack or other electronic devices, there are dedicated outlets available in your campsite mailbox. If you need power to operate a CPAP and don't have a battery pack of your own, contact camp to see if a charger is available to rent.

EV CHARGING

Contact camp in advance to discuss options.

The nearest charging stations to camp are:

A level 2 charging station 34 miles away at the Park Rapids City Hall,
222 Pleasant Ave S

A DC Fast-Charging (Level 3) station 39 miles away in Detroit Lakes at
200 Holmes St E

MAIL AND PACKAGES

On weekdays, we accept daily deliveries from the USPS, UPS, FedEx, and other carrier services.

Some troops encourage parents to send care packages or letters to campers. Please remind parents that it can take three or four days for mail to reach Many Point, so write early.

Follow this format when addressing letters/packages to Scouts at camp.

**Scout's Name
Campsite—Troop #
41408 Many Point Camp Road
Ponsford, MN 56575**

We sell postcards and stamps at camp. A great Monday night activity is to fill out postcards to send home. Drop these in the outgoing mail in the lodge.

COOLERS AND ICE

Troops that will be storing food in camp should plan to bring coolers that can be kept secure in their campsite, vehicle, or bear box. Ice is available for purchase from the Trading Post.

INTERNET

Each lodge has open Wi-Fi for adults to use during program times. Wi-Fi is not available during meals or after 9:00 pm.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

INDIVIDUAL PROGRAMS AND MERIT BADGES

PREPARING FOR PROGRAM SIGN UP

Plan a troop meeting for promoting camp and all the opportunities. Print a Program Planning Worksheet for each Scout. Also print a couple copies of the Program Grid to have at the meeting and have the Program Catalog available. The Scouts will pick programs from the Program Grid and put them onto their Planning Worksheet. When complete, collect the worksheets to aid you in program sign up.

MERIT BADGE AND OLDER SCOUT PROGRAM SIGN UP

Merit Badge sign up is done through your Scouting Event registration. See page 7 for details and dates. Watch the online tutorial on the Many Point Website to see this process in full.

MERIT BADGE PRE-WORK

Scouts should have access to the Merit Badge Pamphlets before they arrive to camp. It is recommended that each Scout read and review their pamphlet. These are great resources and are easy to understand for Scouts 11 and up.

REPORTS

Use the reports available through your Scouting Event registration to print reports to help your Scouts. The "Class Schedule" Report will give you a one sheet per Scout showing what they are signed up for and when. We recommend printing this report before you arrive at camp.



MERIT BADGE CARDS

Scouts do not need to fill out and turn in a Blue Card.

COLLECT ATV HOLD HARMLESS, PWC, AND CHARACTER CHALLENGE WAIVER

Scouts participating in ATV need to have a signed Hold Harmless Agreement before they will be allowed to participate in the program. We will collect this form at check-in.

Scouts in ATV Tier 1 additionally will need to complete the American Safety Institute E-course before coming to camp.

Scouts in ATV Tier 2 should bring their ASI certification card in addition to the Hold Harmless Agreement.

HOW WILL YOU KNOW WHO HAS COMPLETED THEIR BADGE?

All merit badge completion information will be tracked in your reservation. Merit Badge requirements are updated on Wednesday and Friday by dinner time. You will receive an Advancement Summary in your campsite mailbox at camp on Friday afternoon by dinner.



ENTERING ADVANCEMENT INTO SCOUTBOOK

Our system does not automatically update into Scoutbook.

There is a Scoutbook report you can download in your camp registration in the "Reports" tab. You can upload to this report directly into your Scoutbook account after camp

Unit Advancement Summary

Scoutmaster report showing a summary of the Advancement requirement grid (includes merit badges, Scout rank, and any other class that includes requirements)

Scoutbook Export

This report exports merit badge data in Scoutbook format using Scoutbook's "advancement.csv" template. **Cub Scout awards are excluded because Scoutbook doesn't upload those.**

SITE SWAP

Northern Star Council strategically provides unique experiences at both Many Point and Tomahawk. Units can partner with a unit from the other camp to "save your campsite and week" and be able to experience a different camp.

Please indicate on your feedback form if you'd like contact information on the other units that are also interested in swapping campsites.

CONTACTING MANY POINT AFTER YOUR STAY

CONTACT INFORMATION

During the summer, our phones are staffed 24/7 from June through the middle of August. We can be reached at 612-261-2465, or ManyPoint@NorthernStar.org. During the school year, September through May, both of these are monitored from 8:30am – 5pm Monday through Friday and we do our best to return communications within 24 hours. If you don't happen to catch us, please leave a detailed message and we will get back to you.

BILLING QUESTIONS

If upon review of your unit bill after camp, your unit treasurer has noticed something to discuss, please have them log into your reservation and pull an account summary report to ensure they're reviewing the most recent bill. If you have a change you'd like to request, please include Council, unit type, unit number, campsite, and sub-camp, and then any pertinent details on your concern in the email or voice message.

SUBMITTING MERIT BADGE HOMEWORK AFTER CAMP

Some merit badges can't be fully completed at camp. Sometimes, you might forget to hand something in to your counselor or struggle to complete everything. In either case, there is an online form for any Scout that needs to submit completed work to camp after they leave. This online form can be found on the resources page on the Many Point Website.

You may need to submit multiple pictures and documents. Please include all parts of a requirement in your submission.

Submissions are open for a limited number of requirements after October 1st. All submissions are due by December 1st.

LOST AND FOUND

Reach out via email with any lost and found item requests within two weeks of leaving camp. After two weeks, any items with no identifiable name or unit number will be placed into storage for 3 months before being donated to a local charity for those in need.

In the email, please include your Council, unit number, campsite, sub-camp, which week you attended, and as many details as possible about the item (size, color, brand, make, model, etc.).

Any items with an identifiable name or unit number will be kept for 3 months, during which time we will be trying to track down the owner. After this time, all remaining lost and found is donated. Field Uniforms (Class A's) are returned to units upon finding them at camp.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

FOOD SERVICE

DIETARY RESTRICTIONS

Camp Northern Star can provide substitutes or alternative menus for participants with some dietary restrictions:

- Peanut or Tree Nut Free
- Gluten Free
- Lactose Free
- Pork Free (Religious)
- Vegetarian (not Vegan)

We are not able to provide alternate food for other restrictions or if a participant has multiple of the restrictions above. However, we will store and serve all food that is brought for participants who have additional dietary restrictions.

Though our alternative menus won't include or won't contain the ingredients of issue, the meals will be prepared in the same kitchen as all other meals.

If you have severe reactions to trace amounts of any ingredient, please contact camp to make arrangements to bring your own food.

For questions email: ManyPoint@NorthernStar.org

BRINGING YOUR OWN FOOD?

If your unit wishes to bring their own food and cook it in their campsite, they may. We will give each full-week individual a \$45 discount for this option and pro-rate those staying less than a week. If you wish to bring and cook your own food, please select the "no food service" registrant type when confirming your estimated attendance or adding people to your roster.

MEAL PORTION EXPLANATION

Many Point takes pride in its food service and providing appropriate quantities of food. It all starts with our system of organizing food packs in groups of 6, 8, and 10.

Food products are ordered in packages that have appropriate servings for the 6, 8, 10 group sizes. For example, a patrol of 6 will get a 12 pack of eggs. A patrol of 10 will get an 20 pack of eggs for scrambled eggs. Many Point's processes minimize food handling and ensures safe, plentiful, and tasty food all week.

Another example. For a patrol of 14, request a crate for 8 and 6. What about a Patrol of 9? That works too – we'll send food for 10.

You must make patrol sizes of 6, 8, or 10 people for food ordering purposes. If you want specific patrol groupings that equal more than the minimum number of meals, you will be charged for extra meals.

For example if you have a group of 27 and instead of 2 crates of 10 and 1 crate of 8, you would like 5 crates of 6, you would be charged for 3 extra people for every meal.

Utilizing the example on the website, please complete a meal count sheet communicating how much food to send for each meal, by Patrol. The food service team will use this number, and any number you communicate to us during your daily commissioner visit to determine final population counts for your unit's bill. If you need assistance filling out your meal count sheet please reach out.

Accuracy on this form is very important!



MEAL CHANGE REQUESTS

If you would like to change the amount of meals sent to your campsite discuss with your Commissioner.

VISITOR MEALS

Visitors can be provided a meal for \$5/meal. Be sure to include them on your meal count form.

MENUS

Menus are published in April each year. Find these on the Resources page online.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

SWIM CLASSIFICATIONS

SWIM CLASSIFICATION PROCEDURES

Units may conduct their own test before camp

The swim classification of individuals participating in a Scouting America activity is a key element in Safe Swim Defense and Safety Afloat. The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season. Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test is conducted. In fact, we recommend to conduct the swim classification prior to attending summer camp.

All persons participating in Scouting America aquatics are classified according to their swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water. The Swimmer's Test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth, and with shallow water footing or a pool or pier edge always within 25 feet of the swimmer.

CONDUCTING YOUR OWN SWIM TESTS

(at the unit level with council approved aquatics resources)

The swim classification test done at a unit level should be conducted by a person with one of the following council-approved certifications: Aquatics Instructor, Aquatics Supervisor, certified lifeguard, swimming instructor; or swim coach. When the unit goes to a summer camp, each individual will be issued a buddy tag under the direction of the Camp Aquatics Director for use at the camp. Northern Star Scouting requires that swim classification tests be conducted within three months prior to the unit's arrival at camp. The signed form must be presented upon arrival in camp.

AT CAMP OPTION

The swim classification test is completed on Sunday afternoon immediately after checking into your campsite. Please pack your swim gear on the top of your pack or tote to make it easier to access upon arrival.

Special Note:

For the safety of each participant, the Aquatics staff shall at all times reserve the authority to review or retest individuals or entire units at any point throughout the week.

SWIM TEST TIMEFRAME

Swim tests are valid for up to one year (12 months) prior to camp. Last summer's test is not valid.



SWIMMER'S TEST:

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breast stroke, trudgen, or crawl. Then swim 25 yards using an easy resting back stroke. The 100 yards must be swam continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNERS TEST:

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

FAMILY CAMP

FUN FOR THE WHOLE FAMILY!

PURPOSE OF FAMILY CAMP

Many Point operates a Family Camp with the vision of providing an opportunity for a Family to spend time together while having a Scouting experience, and to enhance the unit's experience on the "Scout side."

WHAT IS FAMILY CAMP?

Family Camp has 21 six-person cabins, 6 RV sites, and 3 tent / trailer sites. Many Point has 7 full time staff who work in Family Camp. The staff operate a lifeguarded beach and offer a full program of craft, physical, and educational activities. Family Camp also has a camp store with souvenirs and limited grocery items. Family Camp has a bath house with showers, flush toilets, washers, and dryers.

OPPORTUNITIES

Family Camp has something fun for all ages! From water aerobics to wilderness survival classes, or self-guided day trips to nearby Itasca State Park and Tamarac wildlife refuge, as well as a world-famous thunder burger from Ice Cracking resort, it's easy to fill your week with fantastic memories.

ALTERNATE ARRIVAL

For troops arriving on Saturday, a request can be made to stay in Family Camp on Saturday night. Check the box in your registration online to let us know that you want to arrive earlier. Arriving early does have an additional charge to reflect that you are staying an additional night.

REGISTRATION PROCESS

Check availability and register at ManyPoint.org/Family-Camp. Packing lists, rules, policies, maps, sample program schedules, photos of cabins, campsite and more are also available on the website.

A \$100 deposit is due upon making a cabin, tent, or RV site reservation. Family Camp spots are reserved for an entire week at a time, we do not reserve facilities for less than a full week during the summer. Additional night(s) can be requested with approval determined by Camping Director.

FAMILY CAMP DAY CAMP

Check out our half day camp for youth, ages 5-11, staying in Family Camp. Every morning Monday-Thursday your child can join our day camp program and try activities around camp like climbing, STEM, outdoor skills, orienteering, nature, and more! See the Family Camp page for more information.

FEES (PER WEEK):

Cabin: \$465

Camper (RV) Site: \$215

Tent Site: \$165





NORTHERN STAR SCOUTING

**MANY POINT
SCOUT CAMP**

Scout Program Planning Worksheet

Complete this worksheet and give it to your camp coordinator

Name: _____ Age as of 8/31/26: _____ Grade Next Year: _____ Snack Pack: Y / N

Review the Program Catalog to see when Merit Badges and Older Scout Programs are offered. Age requirements, costs, and special notes are also listed. Write the programs you want to do in the grid below. Some programs take place over multiple days. Make sure you account for each day the program is taking place. Please note: You can not register for Merit Badges and a morning Older Scout Program.

MERIT BADGES

SESSION 1 8:30 - 9:20	SESSION 2 9:30 - 10:20	SESSION 3 10:30 - 11:20	SESSION 4 11:30 - 12:20	EAGLES NEST/ INDEPENDENT STUDY

OLDER SCOUT ACTIVITIES

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Morning 8:00 - 12:00					
Afternoon 2:00 - 5:00					
Evening					

LIST SECONDARY OPTIONS

If the activities you choose fill up what are the alternative programs you'd like?

RANK YOUR TROOP ACTIVITIES

Most Scouts spend their afternoons at camp doing activities with their troop around camp.

Review the available troop activities on pages 4-6 of the Program Catalog. There are more activities offered for troop activities than you will have time for at camp—that's why it is important to come back to camp year after year to experience all the fun Many Point has to offer.

Rank your top 10 choices to the right (1 is the top choice).

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____



NORTHERN STAR SCOUTING

MANY POINT SCOUT CAMP

TRADING POST AND CUSTOM T-SHIRTS

PRE-ORDER T-SHIRTS

Your unit can order a customized Many Point shirt. Wear Many Point shirts around camp, showing off your troop number and hometown on the sleeve.

Orders are placed before camp and shipped to you.

Pay online

Choose your color, cut, size, and shirt material

Go to the Planning for Camp page on the Many Point Website to find a link to the store.

ORDER DATES

Check back soon for order dates and the 2026 T-Shirt design!

TRADING POST AT CAMP

Many Point has five camp trading posts on the property. There is a trading post conveniently available in each camp as well as at the Administration Building.

We take cash, check, or card (Visa, MasterCard, Discover). You can also charge purchases to your troop.

Scouts will spend \$50-\$100 in the trading post. Here are some example prices to share with parents:

• Hats	\$20-\$25
• T-Shirt	\$10-\$20
• Sweatshirt	\$40-\$55
• Belts	\$15-25
• Nalgene	\$20
• Branded Mug	\$13
• Tie Dye Shirt	\$15-\$19
• Pocket Knives	\$10-\$20

SNACK PACK

Order a Snack Pack and get a collectable slushy mug, 5 slushies, 2 candy bars, and 2 ice cream treats. These can be requested and paid for in your Scouting Event Registration in each Scout's roster entry.

Snack Packs are not available for purchase at camp

SEGMENTS

Segments can be ordered using a Segment Order Form and will be picked up at check-out.

YEAR PATCHES

Every Scout and Adult who is a registered participant with a unit will receive this year's Many Point patch and year segment. Fill out the top of the Segment Order Form to receive these at checkout.

PRE-ORDER WRISTBANDS

Rubber wristbands are available for pre-order in your Scouting Event Registration.